

ALTOONA PLANNING AND ZONING COMMISSION MEETING

Altoona City Hall
Council Chambers

Tuesday
August 27, 2013
6:30 PM

AGENDA

1. Public hearing, consideration and recommendation of a rezoning request from Franzen-Altoona-I80 Partnership to rezone approximately 2.68 acres from A-1 (Agricultural) to M-1 (Limited Industrial). The property is generally located at the east end of Adventureland Drive NE.
2. Consideration and recommendation of a preliminary plat for Franzen Plat 5.
3. Consideration and recommendation of a final plat for Franzen Plat 5.
4. Public hearing, consideration and recommendation of a comprehensive plan land use map amendment from Altoona Lots, LLC to change approximately 5.0 acres of property at the northeast corner of 1st Avenue South and 36th Street SE from commercial to low density residential.
5. Public hearing, consideration and recommendation of a comprehensive plan land use map amendment from Altoona Lots, LLC to change approximately 28 acres of property at the northeast corner of 1st Avenue South and 36th Street SE from medium density residential to low density residential.
6. Public hearing, consideration and recommendation of a rezoning request from Altoona Lots, LLC to change approximately 51.46 acres of property at the northeast corner of 1st Avenue South and 36th Street SE from A-1 (Agricultural) to R-1 (Single-family Residential).
7. Consideration and recommendation of a preliminary plat for Fieldstone Plat 1.
8. Consideration and recommendation of a preliminary plat for Eagle Creek Estates Plat 3.
9. Consideration and recommendation of a preliminary plat for JAS Construction.
10. Consideration and recommendation of a final plat for JAS Construction.
11. Consideration and recommendation of a site plan for JAS Construction.
12. Minutes of the July 30, 2013 meeting.

13. Minutes of the August 13, 2013 special meeting.

14. Old business

a. Status of previous applications.

15. New business

16. Next regular meeting, September 24, 2013.

Assistive Listening Device Available. Ask for a *Sound Mate* **